

## Three New Men Appear Wearing the Uniforms of the H. A. A. C. In Opening Game

The biggest crowd of the season for basketball turned out at the Armory last night and were presented with an exhibition of three of the fastest and closest games yet played in the series. H, A. A. C. took the laurels in the first game from Luke Field, by a 23-15 score. Three new men appeared in the lineup of the H. A. A. C. Quinn, conceded to be one of the best guards on the Pacific Coast and player with Kinkaid on the Blues last year was a feature of the evening. Nolan, star forward for St. Mary's College, threw seven out of ten free throws and three field goals.

The second game was won by the All Around Chinese from the Marines with a score of 30 to 29. As is shown by the score the game was a nip and tuck batthe which was won by the Chinese only by superior work in passing. The score at the end of the first half was 15 to 14 and the second half was a sce-saw contest that gave none a decided lead until just before the final whistle blew. Long Score Win In the final game of the three-game show at the Armory the National Guard walloned the Service club 50 to 25.

In the final game of the three-game show at the Armory the National Guard walloped the Service club, 50 to 25. Honolula Service Club showed vast improvement and forced the guardsmen to play their first string men in the last three-quarters of the guardsmen, showed admirable form. Courad and Brown starred for the Service club and Kaleikan was the stellar operator for the guard.

Outrigger took a trip to Ft. Ruger and took the honors from the soldiers by a long shot score of 64 to 10. Biven and Canario each shot ten baskets from the field. Bittle, playing three-quarters of the game, scored seven. Biven converted five out of six free tosses. Krupa, Sahn and Miller did the spectacular stuff for Ruger. Maze played a hard game at guard. Referece was Anderson of H. M. A., opcrating in a satisfactory manner. The game was played in the open in the new fight arena at Ruger.